

Daniël de Wit

Senior UX/UI Designer

Middelharnis, The Netherlands Born: september 1993

Work Experience

Lead UX/UI Designer – Metrixlab 2019-2023

- Navigated complex corporate environments, working on diverse aspects of design, from UI to prototyping, and even training scrum team members to enhance the user experience.
- Faced several challenges and obstacles, but established a consistent design system and improved user interface designs.
- Set up and lead a design team with several new-hires and externals. Defined product vision with stakeholders in a SCRUM envionment.

UX/UI Designer – WebNL Creative Studios 2015 - 2019

- Interaction design
- User experience research
- Frontend development
- Design System advocacy

Web Designer – Koole Media Service 2012 -2015

- Analyzing web statistics and heatmaps
- Visual Design for print and web
- Web development

Internships

Strips! Museum voor het Beeldverhaal (graduation) 2017

Improved an existing exhibition about the history of comics for children with interactive storytelling.

WebNL Creative Studios 2015 Frontend and design

Personal Profle

Experienced designer dedicated to creating exceptional user experiences through a usercentered design approach. With a proven track record in leading design teams and defining product visions in SCRUM environments.

Driven by a deep curiosity about user behavior and motivations. My diverse skill set and strong soft skills, including collaboration and problem-solving, enable me to tackle complex design challenges with creativity and innovation.

Portfolio

- daniel-dewit.nl
- medium.com/@danieldewit
- linkedin.com/in/danielwit

Experience

Tools and methods Figma, Sketch, persona's, journey mapping, protoyping, usability testing, lean UX, SCRUM, agile

Programming knowledge

HTML, CSS, JS, VueJS, Angular, React

Languages Dutch (native), English (fluent)

Education

HBO Communicatie & Multimedia Design 2013-2017 Hogeschool Rotterdam

HBO Illustration 2012-2013 Willem De Kooning Academie

VWO 2006-2012 C.S.G. Prins Maurits